

Hosting a Shooting Event at Hog Heaven

1. Logistics:

- A. Everyone needs to enter through the new entrance off RR12. The address is: 24905 RR12 Dripping Springs, TX 78620.
- B. Any event with more than 15 shooters should always use the sporting clays course. Skeet and trap are too slow with too much waiting.
- C. Any event with more than 90 shooters but less than 125, should have 2 flights that are at least 3 hours apart (e.g. 9 am and noon). Or, with this number, 2 flights shot simultaneously. It will take approximately 2.5 hours to finish a round with 60-75 shooters (5 shooters per station spread out over 12 stations) - more for a flight with up to 90 shooters. Any event with more than 125 shooters but less than 180 will need 3 flights (or 2 flights simultaneously) and should be scheduled carefully so as to be able to finish before sunset. During central standard time, this will be very difficult. If there are more than 180 shooters, it will have to be a 2-day event.
- D. Flights with more than 48 shooters and less than 75, should be squaded (grouped) with a minimum of 4 shooters per squad and a maximum of 5 shooters. Any other configuration will inevitably slow the pace down and make it difficult to finish. If there are between 61 and 75 shooters in a flight, then there will need to be 5 shooters in 12 "A" squads and some equal number of shooters in several "B" squads. Each "B" squad will double up with an "A" squad on a station. However, there will be at most 3 doubled up stations. Example: 72 shooters- we squad twelve 5-person A squads and three 4-person B Squads. The B squads will be spread out and put on stations 1, 5, and 10 and will follow the A squads in front of them.
- E. Unless otherwise cleared with Rick, each event will be either 50 targets or 100 targets. Side games can also be set up.

2. Cost:

- A. Target Cost per target, per shooter is \$0.35. So for a 100-target event, the cost will be \$35/shooter for targets.
- B. Set-up/management fee: 1-15 shooters - \$300; 16-25 shooters - \$350; 26-40 shooters - \$500; 41-60 shooters - \$600; 61-75 shooters - \$900; 75-125 - \$1,500; above 125 - \$2500. (This fee will be paid directly to Dripping Springs High School Shooting Team Boosters Inc.)
- C. When valuable prizes are being offered, we strongly recommend having shooting team supplied puller-scorers (1 per station). If this is the case, there would be an additional \$50.00 for each puller/scorer for 1 rotation, \$100.00 for 2 rotations, and \$150 for each puller/scorer if 3 rotations are needed.

- D. Flurry will cost \$10.00 per two-man team (30 Targets). We suggest charging competitors \$20 or \$25 per team for a profit of \$10 or \$15. A flurry requires an experienced judge which can be supplied by Rick. Please let us know in advance if a flurry will be shot so we can arrange for the judge.
- E. We ask everyone using the shooting range to bring a few specific items to help maintain the inventory. We are very specific about the brand required. This insures everyone using the shooting range gets the same quality products. They are as follows (Quantities cover an event up to 75 people):
 - a. Charmin toilet paper (12 roll-red package "Ultra Strong" at HEB)
 - b. Liquid Hand Soap for Bathrooms (2)
 - c. Brawny or Bounty Paper Towels (2 large rolls)
- F. If your event utilizes the Sporting Clay course, we require that you have one portapotty brought out for the event. You will be responsible for choosing a vendor, scheduling delivery, arranging set-up, pick-up and payment. We recommend Leineweber Services - (512) 847-9511.
- G. Cleaning. We ask that the Clubhouse and Pavilion be returned to the same condition as before the event. This includes clearing all trash and decorations. You are also responsible for disposing of all left over food. Please do not leave food in our refrigerators. We hire a cleaning service on the first business day following the event to clean the floors, appliances, bathrooms and furniture used. A \$125 fee will be charged for this service. Checks can be made out to Dripping Springs High School Shooting Team Boosters Inc.

Shooting Range Safety Rules:

1. No loaded firearm may be brought onto the property for an organized shoot. This includes concealed carry. Your firearm must be brought to event unloaded.
2. All firearms should have the action open at all times until you are instructed to load them by the Range Officer.
3. Everyone entering the property must sign two waivers. One general property waiver and one shooting waiver.
4. Everyone must have eye and ear protection and have it on when they enter the range area. (You are responsible for your own)
5. Every shooter will be responsible for bringing their own shells. Only #7 ½, #8 or #9 shot will be allowed on the shotgun fields.
6. Please alert competitors and observers that proper footwear is a must. They will be walking in areas with potentially tall grass. No sandals or flip-flops.
7. Every shooter must have a shell bag or shell vest when shooting on any shotgun field.
8. Everyone is responsible for picking up hulls when they are done shooting.

9. No alcohol is to be consumed before or during shooting. If you have an event where alcohol will be served every shooter must be given a wristband before shoot begins. If that person is served alcohol, the wristband is to be cut off so that the Range Officers know that person is no longer shooting.
10. If your event is a youth shooting event (i.e. 4H, FFA, YESS, SCTP, etc.) there will be no alcohol brought to, sold, given away or consumed on or nearby the range. Violation of these rules will be cause for removal from the property.

Questions can be directed to the Range Officers:

Rick Bangs – 512.944.6089

Chanton Moore – 512.293.9856